

# Steady-state visual evoked potentials reveal parietal contributions to abstract numerosity

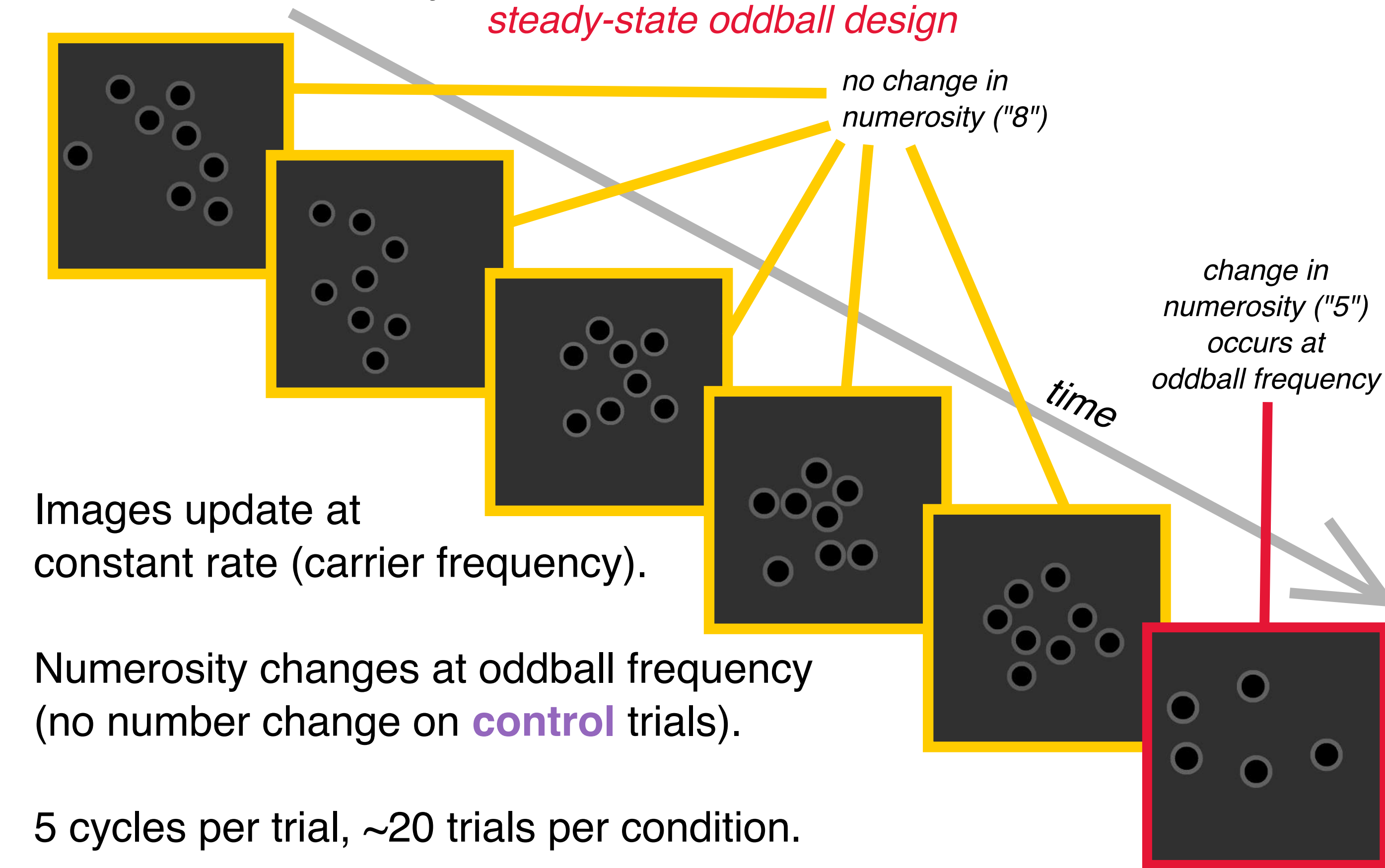
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## Background

Can SSVEPs be used to measure neural computation of abstract numerosity?



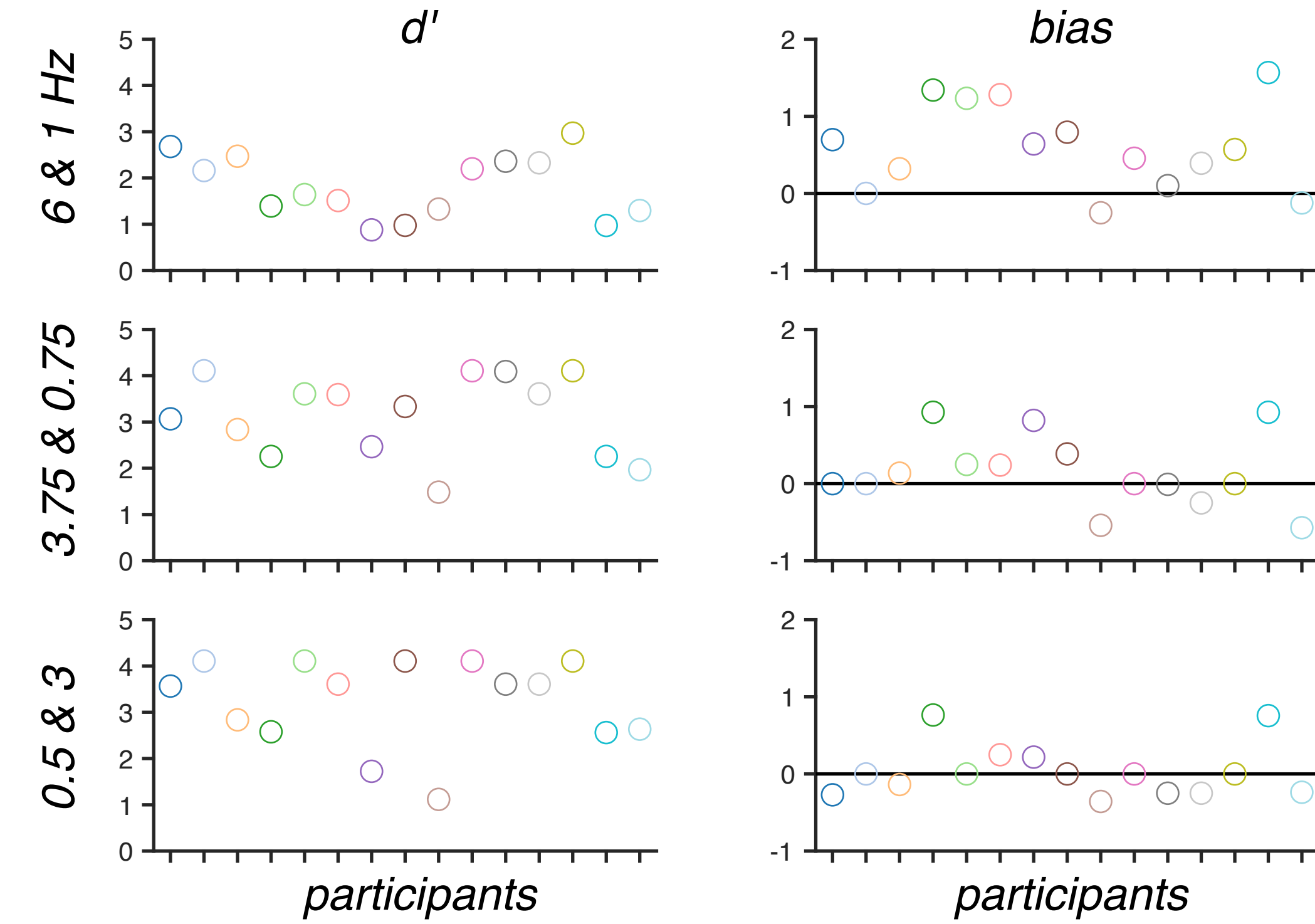
Previous studies have used relatively fast update rates (8 & 1 Hz) and found evidence of number processing in electrodes over occipital cortex<sup>1</sup>.

## Numerosity change detection task

At the end of each trial, participants were asked to report whether or not there had been a change in numerosity.

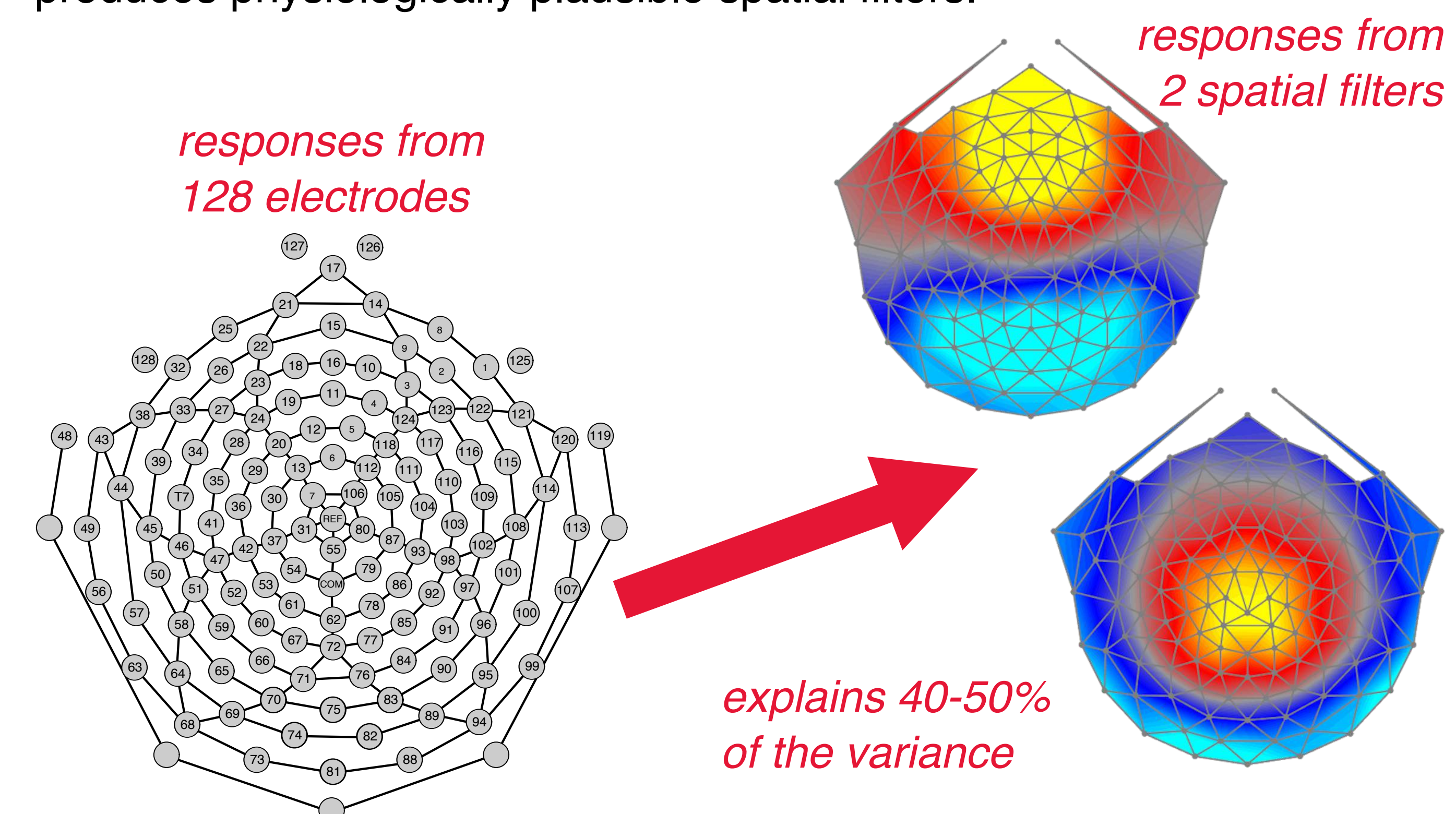
Sensitivity was weakest in the 6 & 1 Hz case, but consistently above-chance when number changed by 3.

When number changed by 1 (Experiment 2, data not shown) sensitivity was near chance.

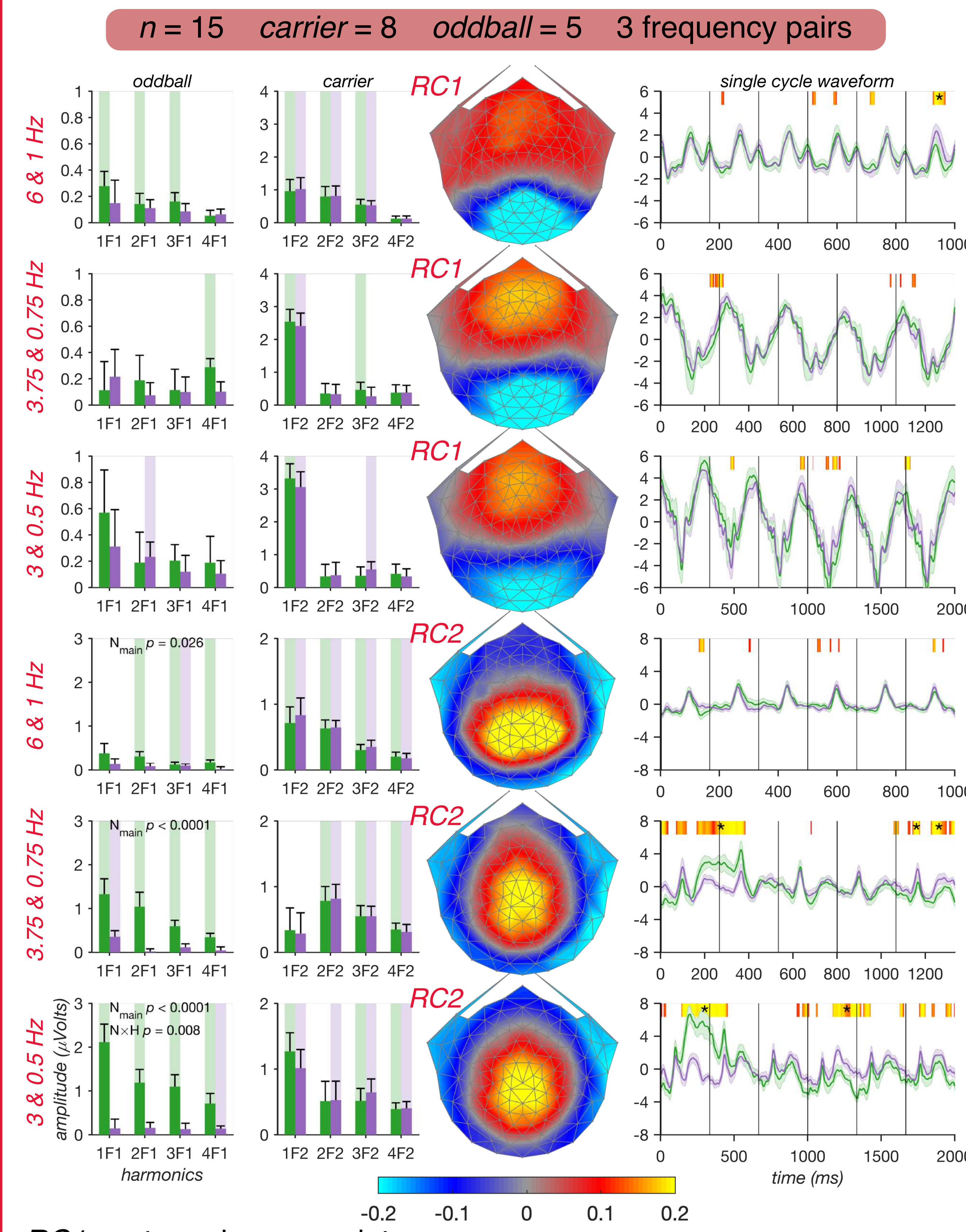


## Reliable Components Analysis

A method of spatial dimensionality-reduction<sup>2</sup> that maximizes between-trial covariance, can be applied in the time- or frequency domain and produces physiologically plausible spatial filters.

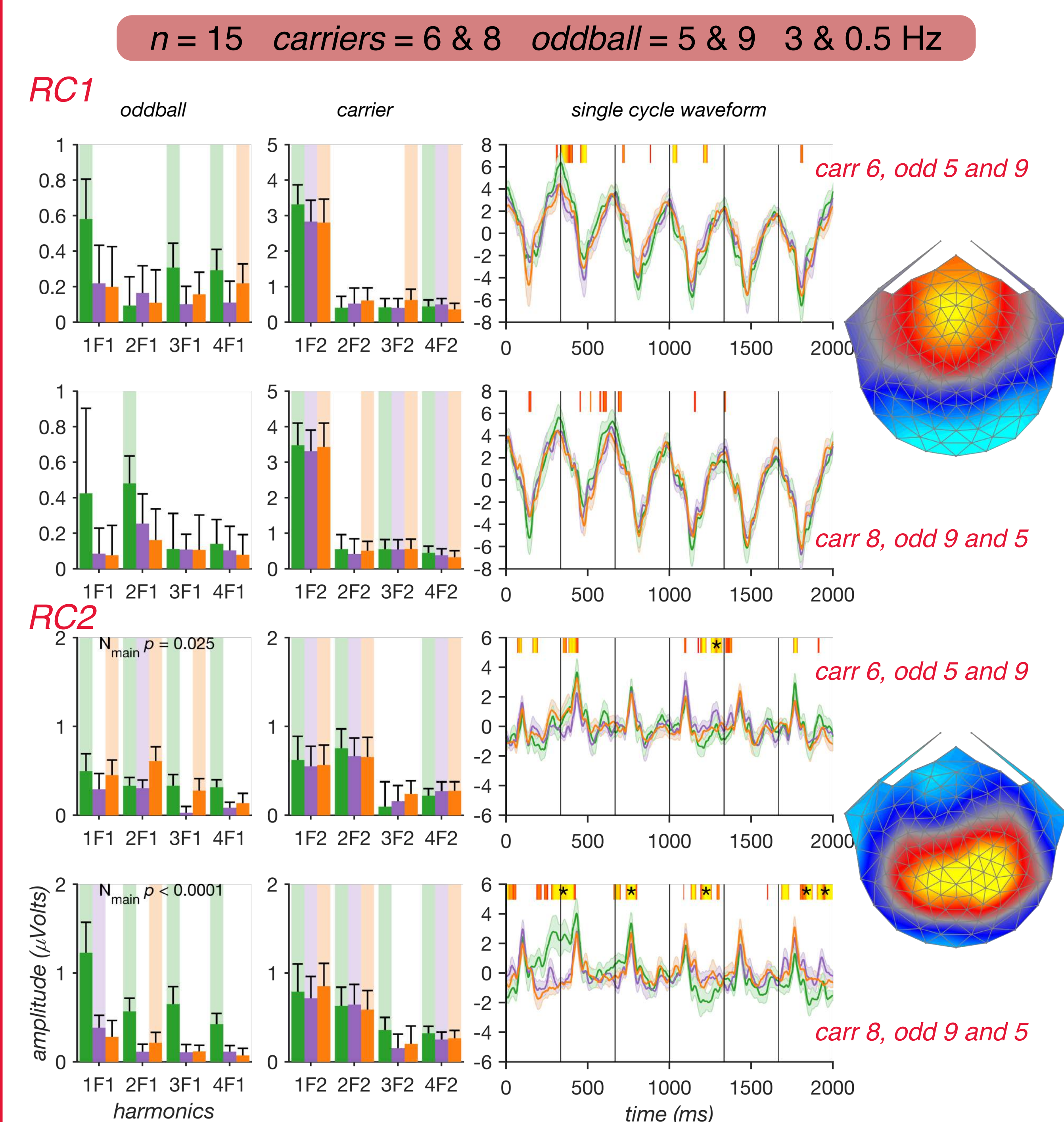


## Experiment 1: Temporal tuning



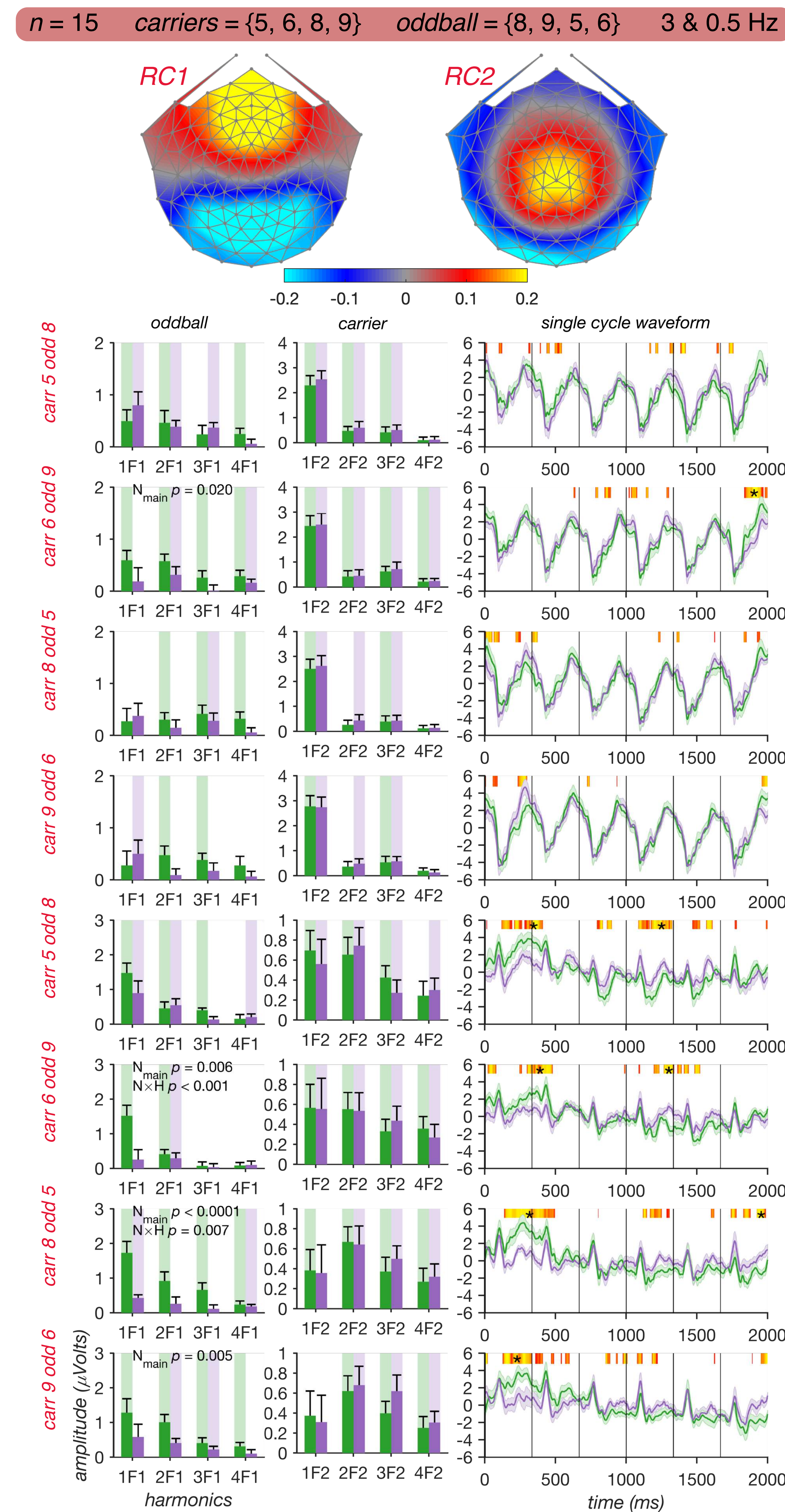
RC1 captures image update response, while number-oddball effect is found in RC2, and is strongest for slow presentation rates.

## Experiment 2: Varying distance



Again, number-oddball effect in RC2 and image-update effect in RC1, but oddball effect is measurable only when the change in numerosity is 3 and much weaker for increases in numerosity than for decreases.

## Experiment 3: Does direction matter?



Oddball effect for change of 3 is again found in RC2, and is robust for both increases and decreases, although carrier 5 paired with oddball 8 does not produce a significant effect in the frequency domain.

## Conclusions

Across 3 experiments, SSVEPs measured with relatively slow presentation rates (3 & 0.5 Hz) consistently produce two response components, centered over parietal and occipital cortex.

The occipital component mostly captures responses driven by image updates, while the parietal component captures responses related to changes in numerosity at the oddball frequency.

The SSVEP oddball paradigm could provide the foundation for creating a rapid and portable neurometric approach to quantifying number sense in educational settings.

Reprints

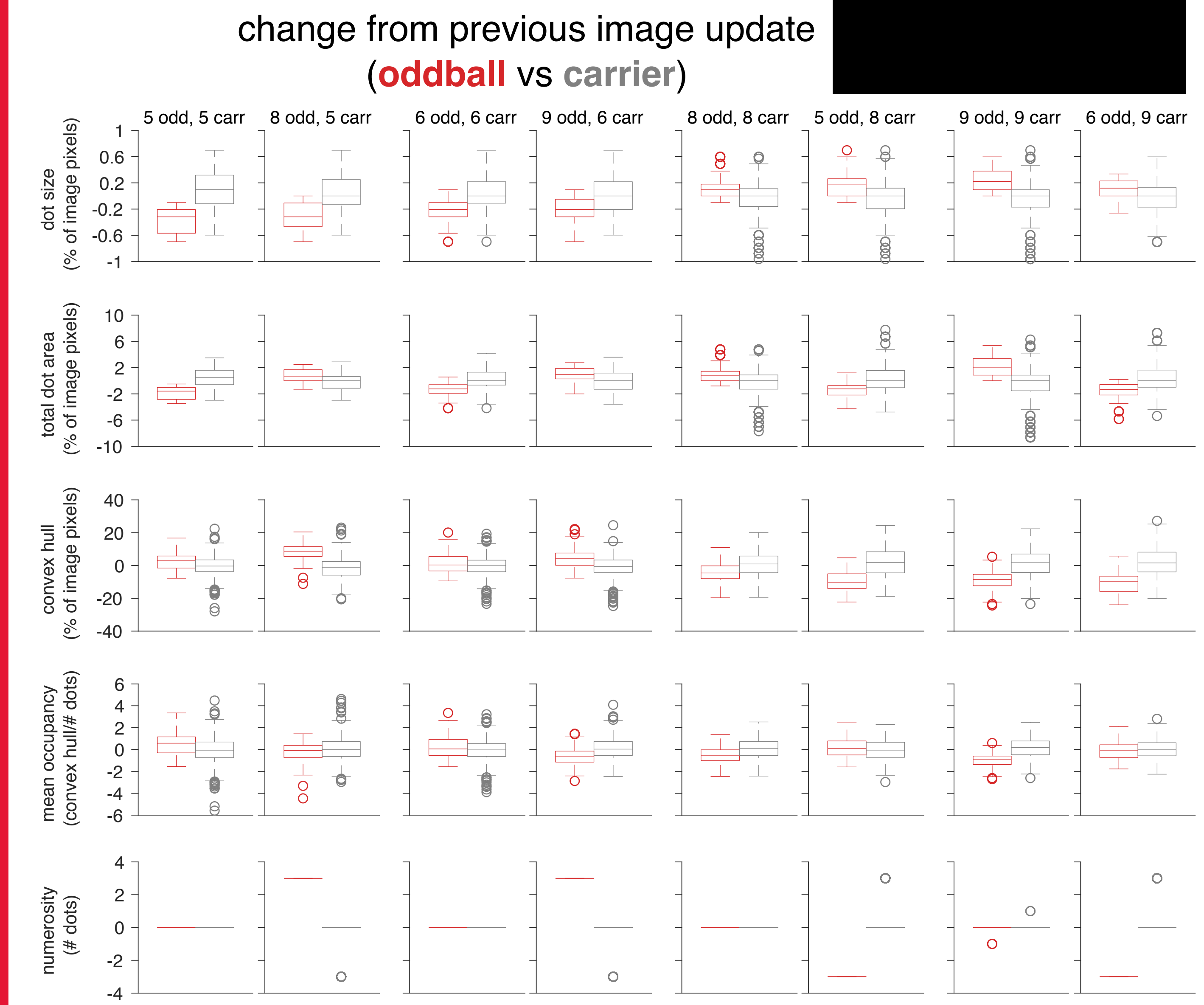


## How well-controlled were the stimuli?

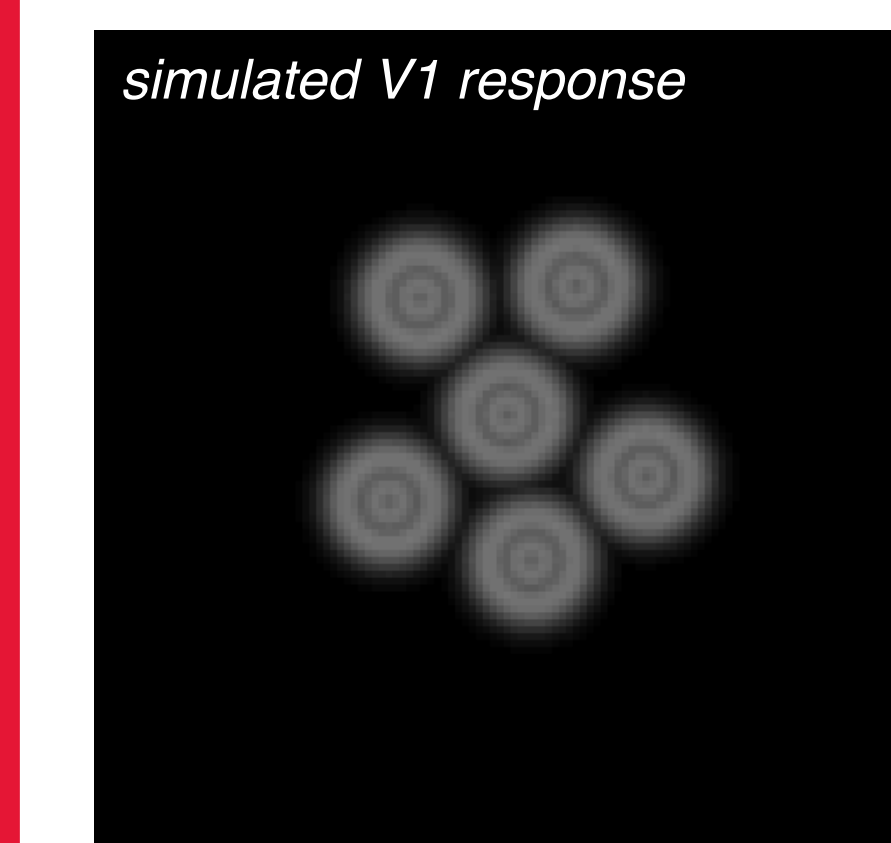
Stimulus parameters

We assessed five distinct parameters for each update over 10 trials of data:

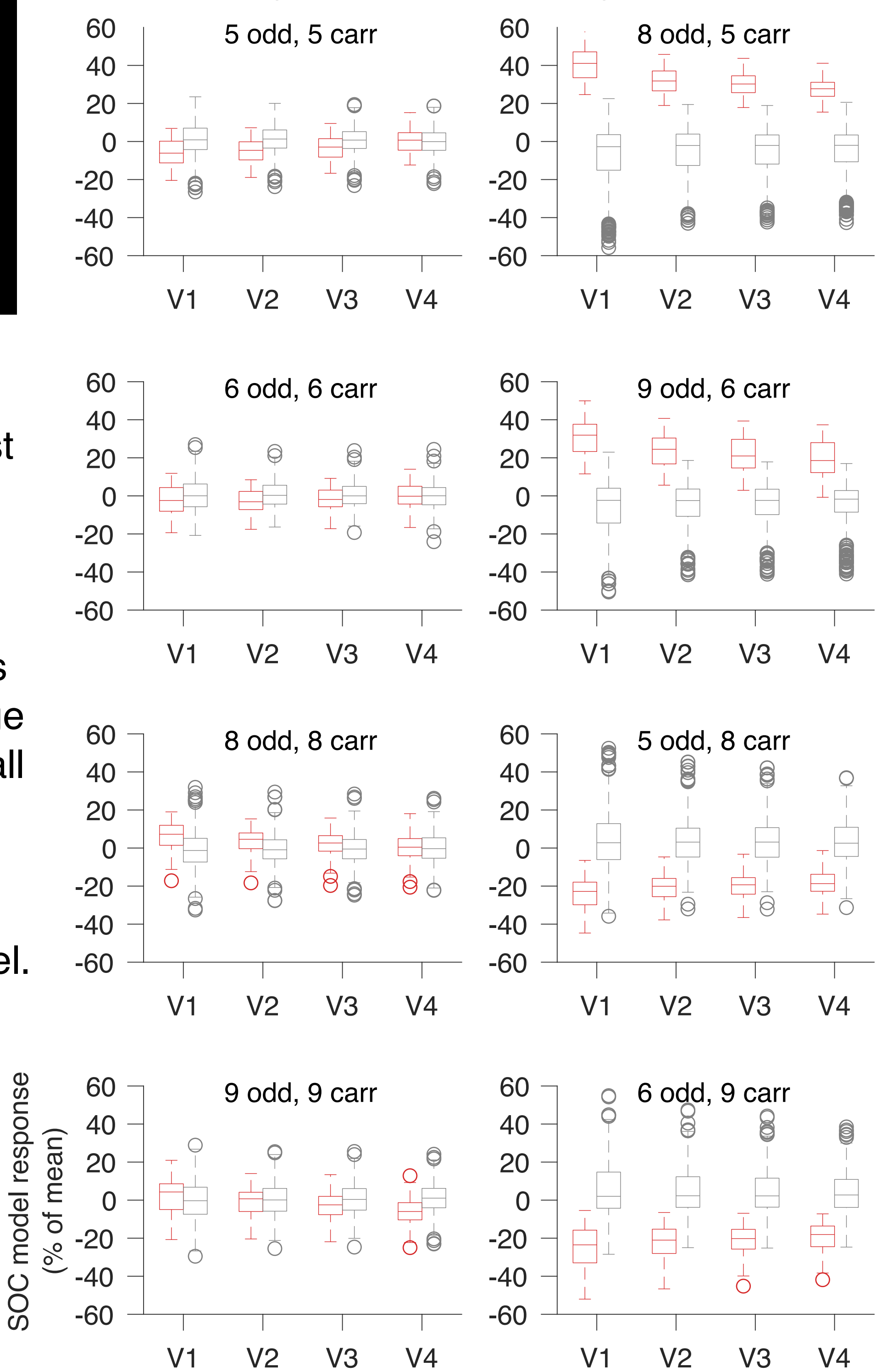
- 1) dot size
- 2) total dot area
- 3) convex hull
- 4) mean occupancy
- 5) number of dots



Visual responses



change from previous image update (oddball vs carrier)



We passed the images through a second order contrast model that simulates responses<sup>3</sup> in visual areas V1-V4.

There are differences in the stimulus change taking place at oddball and carrier dot updates, and those differences can be detected by the model.

However, there is also substantial overlap in both stimuli and model responses.

## References

- <sup>1</sup>Park J (2018) A neural basis for the visual sense of number and its development: A steady-state visual evoked potential study in children and adults. *Developmental Cognitive Neuroscience* 30:333-343.
- <sup>2</sup>Dmochowski JP, Greaves AS, Norcia AM (2015) Maximally reliable spatial filtering of steady-state visual evoked potentials. *NeuroImage* 109:63-72.
- <sup>3</sup>Kay KN, Winawer J, Rokem A, Mezer A, Wandell BA (2013) A two-stage cascade model of BOLD responses in human visual cortex. *PLoS computational biology* 9:e1003079.